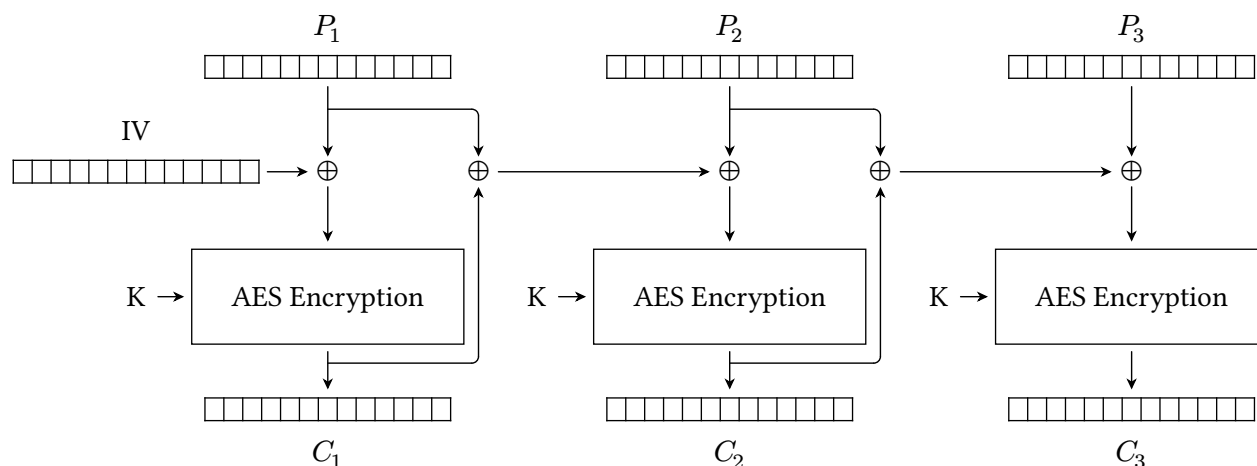


**Q1** *EvanBlock Cipher*

(24 points)

EvanBot invents a new block cipher chaining mode called the EBC (EvanBlock Cipher). The encryption diagram is shown below:



Q1.1 (2 points) Write the encryption formula for  $C_i$ , where  $i > 1$ . You can use  $E_K$  and  $D_K$  to denote AES encryption and decryption respectively.

$$C_i =$$

Q1.2 (2 points) Write the decryption formula for  $P_i$ , where  $i > 1$ . You can use  $E_K$  and  $D_K$  to denote AES encryption and decryption respectively.

$$P_i =$$

Q1.3 (4 points) Select all true statements about this scheme.

- ☐ It is IND-CPA secure if we use a random IV for every encryption.
- ☐ It is IND-CPA secure if we use a hard-coded, constant IV for every encryption.
- ☐ Encryption can be parallelized.
- ☐ Decryption can be parallelized.
- ☐ None of the above

(Question 1 continued...)

Q1.4 (4 points) Alice has a 4-block message  $(P_1, P_2, P_3, P_4)$ . She encrypts the message with the scheme and obtains the ciphertext  $C = (IV, C_1, C_2, C_3, C_4)$

Mallory tampers with this ciphertext by changing the  $IV$  to 0. Bob receives the modified ciphertext  $C' = (0, C_1, C_2, C_3, C_4)$ .

What message will Bob compute when he decrypts the modified ciphertext  $C'$ ?

$X$  represents some unpredictable “garbage” output of the AES block cipher.

- |  |  |   |
|--|--|---|
| <input type="radio"/> $(P_1, P_2, P_3, P_4)$ | <input type="radio"/> $(X, X, P_3, P_4)$   | <input type="radio"/> $(X, X, X, X)$    |
| <input type="radio"/> $(X, P_2, X, P_4)$     | <input type="radio"/> $(X, P_2, P_3, P_4)$ | <input type="radio"/> None of the above |

Alice has a 3-block message  $(P_1, P_2, P_3)$ . She encrypts this message with the scheme and obtains the ciphertext  $C = (IV, C_1, C_2, C_3)$ .

Mallory tampers with this ciphertext by swapping two blocks of ciphertext. Bob receives the modified ciphertext  $C' = (IV, C_2, C_1, C_3)$ .

When Bob decrypts the modified ciphertext  $C'$ , he obtains some modified plaintext  $P' = (P'_1, P'_2, P'_3)$ . In the next three subparts, write expressions for  $P'_1$ ,  $P'_2$ , and  $P'_3$ .

Q1.5 (4 points)  $P'_1$  is equal to these values, XORed together. Select as many options as you need.

For example, if you think  $P'_1 = P_1 \oplus C_2$ , then bubble in  $P_1$  and  $C_2$ .

- |                                |                                |                                |                               |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|-------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <input type="checkbox"/> $P_1$ | <input type="checkbox"/> $P_2$ | <input type="checkbox"/> $P_3$ | <input type="checkbox"/> $IV$ | <input type="checkbox"/> $C_1$ | <input type="checkbox"/> $C_2$ | <input type="checkbox"/> $C_3$ |
|--------------------------------|--------------------------------|--------------------------------|-------------------------------|--------------------------------|--------------------------------|--------------------------------|

Q1.6 (4 points)  $P'_2$  is equal to these values, XORed together. Select as many options as you need.

- |                                |                                |                                |                               |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|-------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <input type="checkbox"/> $P_1$ | <input type="checkbox"/> $P_2$ | <input type="checkbox"/> $P_3$ | <input type="checkbox"/> $IV$ | <input type="checkbox"/> $C_1$ | <input type="checkbox"/> $C_2$ | <input type="checkbox"/> $C_3$ |
|--------------------------------|--------------------------------|--------------------------------|-------------------------------|--------------------------------|--------------------------------|--------------------------------|

Q1.7 (4 points)  $P'_3$  is equal to these values, XORed together. Select as many options as you need.

- |                                |                                |                                |                               |                                |                                |                                |
|--------------------------------|--------------------------------|--------------------------------|-------------------------------|--------------------------------|--------------------------------|--------------------------------|
| <input type="checkbox"/> $P_1$ | <input type="checkbox"/> $P_2$ | <input type="checkbox"/> $P_3$ | <input type="checkbox"/> $IV$ | <input type="checkbox"/> $C_1$ | <input type="checkbox"/> $C_2$ | <input type="checkbox"/> $C_3$ |
|--------------------------------|--------------------------------|--------------------------------|-------------------------------|--------------------------------|--------------------------------|--------------------------------|

## Q2 Cryptography: All or Nothing Security

(20 points)

EvanBot decides to modify AES-CTR in order to provide **all-or-nothing security**. All-or-nothing security means that modifying *any* part of the ciphertext will make the *entire* plaintext decrypt to some sort of “garbage” output.

EvanBot designs the following scheme to encrypt  $M = (M_1, M_2, \dots, M_n)$ :

1. EvanBot generates a new random key  $K_2$  on top of the original key  $K_1$ . Note that  $K_2$  is **not** known to the decryptor, even though  $K_1$  is.
2. EvanBot transforms  $M$  into “pseudo-message”  $M'$  by setting  $M'_i = M_i \oplus E_{K_2}(i)$ .
3. EvanBot adds the block  $M'_{n+1} = H(M'_{n+1} \oplus 1) \oplus H(M'_2 \oplus 2) \oplus \dots \oplus H(M'_n \oplus n) \oplus K_2$
4. EvanBot derives the ciphertext  $C = \text{Enc}(K_1, M')$  using AES-CTR with key  $K_1$  and IV  $IV$ .

First, we will walk through the decryption process for this all-or-nothing scheme. Fill in the blanks for the following by answering the multiple-choice subparts below:

1. CodaBot receives  $C$ .
2. CodaBot decrypts  $C$  with key  $K_1$  to recover \_\_\_\_\_.  
Q2.1
3. CodaBot sets  $K_2 = M'_{n+1} \oplus$  \_\_\_\_\_.  
Q2.2
4. CodaBot finds  $i$ -th original message block as  $M_i =$  \_\_\_\_\_.  
Q2.3

Q2.1 (2 points) Select the correct option for the blank on Step 2:

- |   |  |
|---|--|
| <input type="radio"/> $K_2$   | <input type="radio"/> $M'_i \oplus E_{K_2}(i)$ |
| <input type="radio"/> $H(M'_1 \oplus 1) \oplus \dots \oplus H(M'_n \oplus n)$ | <input type="radio"/> $M'$                     |

Q2.2 (2 points) Select the correct option for the blank on Step 3:

- |   |  |
|---|--|
| <input type="radio"/> $K_2$   | <input type="radio"/> $M'_i \oplus E_{K_2}(i)$ |
| <input type="radio"/> $H(M'_1 \oplus 1) \oplus \dots \oplus H(M'_n \oplus n)$ | <input type="radio"/> $M'$                     |

Q2.3 (2 points) Select the correct option for the blank on Step 4:

- |   |  |
|---|--|
| <input type="radio"/> $K_2$   | <input type="radio"/> $M'_i \oplus E_{K_2}(i)$ |
| <input type="radio"/> $H(M'_1 \oplus 1) \oplus \dots \oplus H(M'_n \oplus n)$ | <input type="radio"/> $M'$                     |

Q2.4 (5 points) Explain how modifying an arbitrary ciphertext block prevents recovery of **any block** of the original message.

*HINT: Show that we cannot recover  $K_2$  if any ciphertext block is modified.*

(Question 2 continued...)

Q2.5 (5 points) EvanBot wonders if it's really necessary to have the hash function used in Step 3, and decides to replace Step 3 with this new step:

3. EvanBot adds the block  $M'_1 \oplus 1) \oplus (M'_2 \oplus 2) \oplus \dots \oplus (M'_n \oplus n) \oplus K_2$  to the end of  $M'$ .

Show that it is possible to tamper with the order of the message blocks, i.e. by swapping two blocks. Note that “tamper” means the message will be decrypted to something different, but not all blocks will turn to garbage (i.e. not “all or nothing”).

Q2.6 (4 points) Does the original all-or-nothing scheme (from the beginning of the question) provide integrity?

☐ Yes    ☐ No

Explain why or why not.